



RULES & REGULATIONS

Co-ed League uses the Official Slo-Pitch Rules adopted by Amateur Softball Association. The following are house rules, adopted for use by the Oberlin Co-ed League. These rules are in effect for all League games.

1. TEAMS

- Co-ed Softball League is an adult 18 years and older league.
- **Team's must have (5) male and (5) female on the field at all times.**
- Team's must have at least (2) women in the infield and (2) women in the outfield at all times.
- **Male and female players must alternate in the batting order.**
- A team's roster must be submitted by each team (maximum of 20 players).
- A player may only appear and play on (1) one roster.
- Once a roster is turned in, you may add a player (if you have an open space) but you cannot subtract and add.
- **Rosters are frozen after week #4 of the season and no one can be added to your roster.**

2. GAMES

- Line up must be completed by each team prior to the game and submitted to the opposite team.
- A team can start with (9) nine players, using the short-handed rule. The vacated position will be an out in the order. A player arriving after the official start of the game may be added to the lineup at anytime, if the lineup has less than (10) ten players. That player must be listed at the bottom of the lineup.
- If a team starts the game with (10) players and a player get's injured and leaves the game, their position in the batting order is left vacant and no penalty is assessed (if team has no subs).
- All games are (1) one hour 10 minutes and/or (7) seven innings, whichever comes first. After one (1) hour 10 minutes time has expired, game play is **DEAD and the score is the last fully completed inning.**
- If a team is (10) minutes late, that team will lose the game by **FORFEITED REGARDLESS OF REASON, EXCUSE, ALIBI OR TALL TALE!**

3. DESIGNATED HITTER

- Is allowed and may bat anywhere in the line-up. If any player in the line-up is injured or removed by the umpire and no substitute is legally available, the DH must enter the game on defense and the DH role is terminated. The DH player must take the removed player's position in the batting order. You are allowed 1 Male and 1 female DH, so you can bat 12 players.

4. DIAMOND & EQUIPMENT

- Bases are (70) feet, pitcher's mound is (53) feet.
- Bats must be marked as an "Official Softball Bat" by the manufacturer. **The umpires and League Commissioner reserve the right to deem any bat illegal.**
- Older bats carry the ASA 2000 marks are legal unless they are composites. Older bats are also required to carry the Recertification Mark.
- Uniforms are not required for League play, but baseball cleats or tennis shoes must be worn in league action. **No flip-flops, heeled shoes or Steel cleats are not allowed.**
- Recreation Department will supply two good balls, for each game.

5. PITCHING

- Orthodox pitching
- No slo-pitch high arc balls, pitches must have a maximum arc of (12) feet, minimum arc of (6) foot. The pitch must be discernibly on its way down as it crosses the plate. Windmill style pitching is not permitted. The pitcher's arm may not rise higher than the shoulder on the windup.
- Pitchers will receive (1) warning for either offense by the umpire shouting "no pitch" before the ball crosses the plate. That pitch will be considered a dead ball (not a ball or a strike).
- When the umpire shouts "no pitch", the batter has the option of taking the ball or swinging at the pitch. If the batter chooses to swing, then the pitch is considered a good pitch. If the ball is hit, then it is in play. If the batter swings and misses, the pitch is a strike.

6. GAME PLAY

- The batter is not awarded first base if hit by a pitch.
- At bat: Male and female players must alternate in the batting order. **When there is a walk to a male batter, he will be placed on second base. With one or no outs, the female who follows in the batting order must bat. With two outs, the female has the option to walk or bat.** Note: should the female batter-runner pass a male batter runner when choosing to walk, no out shall be called during this dead ball period. A male batter-runner advancing to second without touching first base shall be called out if properly appealed.
- All batters start with a 1 & 1 count, (one ball and one strike).
- On a (3) strike foul, the batter is out.
- No intentional bunting is allowed, a bunt will be called an automatic strike.
- No intentional walking!
- Drawn walks: All batters should make every reasonable attempt to hit the ball. Likewise, pitchers should make every effort to toss hittable pitches.
- Tagging up on fly ball is permitted.
- There are no stealing bases permitted. If the batter swings and misses, and the runner off their base, they will be called out. That is, contact with the ball must be for a runner to leave the base. Leaving the base on a swing and miss situation will result in the runner being called out for leading off (if the umpire sees it). - Home plate belongs to the catcher. **All base runners must pass behind home plate.**
- **All plays at the plate are forced plays** (the umpire's discretion that you would have touched the plate).
- On overthrows, the runner is awarded the base they were proceeding to plus one more base.
- The infield fly rule will be applied. The base runners may proceed as if it was a live ball, or they may stay on the base.
- No leading off base(s).
- **No Sliding:** if you slide, you will be called out!
- **Ties: Regular Season-** if the game is tied at the end of 7 (seven) innings and/or 1 (one) hour 10 minute time limit, the game will be tied.
Playoffs- if a game is tied at the end of 7 (seven) inning and/or 1 (one) hour 10 minute time limit, we go to **Sudden Death Shootout Completed Inning(s):**
 - I. In the 7th inning a runner is placed on second base (the last out of previous inning).
 - II. In the 8th and any innings following, a runner is placed on second base (the last out of previous inning). 1 (one) pitch to a batter; (if it's a ball- a walk, if it's a strike - an out, if it's a foul - an out).
- **-Run Rule:** - If a team is ahead by 20 runs after 3 innings; 15 runs after 4 innings; 10 runs after 5 innings complete, the game will be termed "official" and the team ahead declared the winner.

IN THE GARBAGE! PLEASE PICK UP AFTER YOURSELF...

Home Run Rule:

- A limit of four (4) over-the-fence home runs per a team per game will be used in all Coed league and tournament play.
- Any fair fly ball touched by a defensive player that clears or has cleared over the fence in fair territory, should be declared a four-base award and shall not be included in the total of over-the-fence home runs.
- A home run award shall be charged for any ball hit over the fence whether runs score or not.
- Both male and female home runs count toward the coed limit.

EFFECT: Any over-the-fence home run(s) hit after your limited of four (4), the ball is dead, batter is out, and No runners can advance.

-Homerun: When a homerun is hit, the batter and all runners will touch the next base and immediately return to the dugout. This will speed up play. Teams who hit homeruns are responsible for retrieving All homerun balls hit over the fence.

7. COURTESY RUNNERS

- Only (1) Courtesy Runner is permitted per inning, if using the Courtesy Runner the rule is;
- The batter-runner must reach first base or subsequent bases on their own, before a Courtesy Runner can be granted.
- The Courtesy Runner is the last player that has completed his/her turns at bat, and who is not currently a base runner.
- If there are no players in the lineup who have completed their turn at bat yet (first inning only), and a batter reaching bases safely, then the Courtesy Runner will be the last male/female batter in the lineup.
- When using a Courtesy Runner, a team must replace the runner with a runner of the same gender.

8. UMPIRES

- Foul or abusive language to the umpire will not be tolerated. Players will be ejected from game and recreation complex grounds.
- Appeals to an umpire regarding a play are made by giving the ball to the pitcher. The pitcher then throws the ball to the base of appeal. (Example: runner misses tagging base). The umpire will immediately make a final decision.
- All decisions by umpire are final.
- Consistent arguing or verbally abusive teams will not be tolerated.
- Concerns regarding umpire integrity or performance are to be brought to the attention of the League Commissioner in writing.

9. OFFICIAL SCORESHEET

- The League Office will provide an official score sheet for each team and it will be kept by the home team. If the home team does not have a scorekeeper, the visiting team keeps score. No change in home- team status will be made. If neither team has a scorekeeper, both teams will keep score, alternating during their times at bat. It is Strongly Recommended that each team keeps its own scorebook.

10. LINEUP CARD

- Before game time, each team must fill out all information, including players' first and last names and positions, as noted on the lineup card. Lineup card must be presented when called for by the plate umpire or the game may be forfeited. The umpire will keep the hard copy and will give the original to the opposing teams. **All players listed must be present when the lineup cards are exchanged.** Additional cards may be secured from Recreation Office or League Commissioner.

Note: After the lineup cards are exchanged, any player listed on them but not present will be scratched when discovered. If applicable, the "batting out of order rule" will apply when the infraction is discovered.

11. OFFICIAL TIME

- The official timepiece is the umpire-in-chief's (plate umpire) timepiece.
- While an Official Game consist of (7) innings, the one-hour 10 minute rule is applied. So, an official game may consist of less than (7) innings. A new inning (including one extra inning if the score is tied after seven innings) begins only if the time has not been reached at the instant the final out of the previous inning is recorded.

Please fill out this form and mail or drop off at the Oberlin Recreation Department
69 South Main St., Oberlin, OH. 44074

Please make all Money Orders/Checks payable to:
City of Oberlin Recreation Department.



Team Name: _____

Manager/Coach: _____

Address: _____

Phone: (H) _____ (W) _____

Cell phone #: _____ E-Mail Address: _____

OFFICE USE ONLY

AMOUNT OF ACCOUNT...\$ _____
AMOUNT PAID.....\$ _____
BALANCE DUE.....\$ _____

BY _____

CASH M.O. CHECK